

AR Makr Build a Story.

Set Up:

- Make sure the AR Makr app is downloaded on every student iPad.
- Open the app on EACH iPad and “warm the iPad” meaning, get it ready for student use:
 1. Tap Skip
 2. Tap Accept and tap Start
 - 3 Tap Allow for camera and Allow for microphone
 4. Double tap Home Button and swipe app window up
- Teach students what Apple Up and Apple Turnover mean.
- Tell the kids the story of the 3 Pigs
- Physically show kids the scene box (use a carpet or something in the classroom) and the placement circle (use a ball or small object)
- Have 2 volunteers and demonstrate how to add items inside the scene box and how to place them where you want them.
- **STRESS THEY CANNOT MOVE ONCE THEY START!**

Go Live:

- Open AR Makr
- Tap Start
- Tap the 3 Pigs template
- Hover iPad a few inches from floor or desk
- Tap START , WAIT 3 SECONDS, and raise iPad SLOWLY
- Tap on grid when you see it
- Tap on an item to put it in the scene box
- Pinch and Zoom to adjust size
- Tap PLACE to make it say still
- Tap double arrows before tapping place to put it in the sky
- Keep adding items until finished
- Walk through items and learn about the app
- Tap 3 lines to SAVE
- Explore other tools